



MICHAEL FORREST DUNN

Lead UX/UI Designer | [michaeldunn8412@gmail.com](mailto:michaeldunn8412@gmail.com) | 217.899.2123 | San Francisco

[Dribbble](#) | [Portfolio](#) | [LinkedIn](#)

## SUMMARY

I'm a lead UX/UI design with 7 years of experience designing engaging and user-friendly interfaces for native and web applications for both desktop and mobile. I have a passion to transform complex problems into simple and elegant solutions. I have led many different types of teams and worked directly with clients and stakeholders. I'm involved in the entire product lifecycle from idea to launch.

## EXPERIENCE

Lead UX/UI Designer / *Globant* / 02-16 - Present / SF

- Lead the UX/UI effort for clients partnering with Globant.
- My first contract is with G Suite Team.

Lead UX Designer / *Google (Contractor)* / 02-16 - Present / SF

- Lead the G Suite creative team for all user needs.
- Rethink and redesign the entire web presence for Gsuite.com.
- Create sitemaps, user flows, wireframes, prototypes and UX spec docs for developers.
- Work with stakeholders to plan and strategize upcoming goals and business needs.
- Create research plans and conduct sessions to gather data and user insights.

Lead Product Designer / *Betable* / 11-14 - 02-16 / SF

- Lead the design team for all Betable products(Consumer & Developer).
- Create wireframes, UX documentation, prototypes and UI Designs for native apps, and responsive websites for Betable.com, Prospect Hall and Developer tools.
- Produced style guides and visual design assets that are inline with Betable branding.
- Worked with stakeholders to develop and iterate on conceptual mockups during pre-development phase.

Lead UX/UI Designer / *Apollo Matrix* / 10-13 - 10-14 / DC

- Lead the design team to create beautiful experiences and designs.
- Manage and mentor junior designers.
- Work with many clients such as Comcast, ESRB, Broadcasting Board of Governors, Comscore, Limited Brands, PBS, Access Science and many others.

### Lead UX/UI Designer / AAAS (Contractor) / 01-14 - 10-14 / DC

- Lead iOS designer for AAAS's Science Reader iPad app re-design.
- Work with AAAS team to create wireframes that are inline with requirements.
- Create pixel perfect mockups to deliver to the developers.
- Work with developers and QA team to make sure the app is pixel perfect and UX is spot on.

### Lead UX/UI Designer / ODDI (Contractor) / 11-13 - 10-14 / DC

- Design the UI for VOA's iOS and Android Apps.
- Work in Agile development with the Prague developers and QA team to design features and requirements.
- Create wireframes, technical wireframes, usability testing documentation and other UX docs.

### Lead UX/UI Designer / Comcast (Contractor) / 09-13 - 03-14 / PA

- Lead designer for 'Xfinity Connect' (1,000,000 to 5,000,000 installs).
- Create assets for wireframes and visuals for tablet and smartphone.
- Work with dev team to ensure the UX and designs are perfect.

### Senior UX/UI Designer / Globant / 01-13 - 09-13 / SF

- Create user personas, user journeys and user goals.
- Create sketches, wireframes and workflows for mobile and web platforms.
- Produce visual design assets within corporate branding guidelines.
- Work closely with clients, developers, business analysts, and QA to create the best possible applications.

### Senior UX Designer / M-GO (Contractor) / 05-13 - 09-13 / LA

- Create wireframes for the TV application, "MGOita" and website.
- Create responsive mobile wireframes for M-Go's website and app.
- Design UI for M-GOs native app and websites.

### Senior UX Designer / Cisco (Contractor) / 01-13 - 05-13 / SF

- Lead UX workshop to gather valueable goals and requirements.
- Create wireframes, prototypes and UX documentation.
- Design UI for native Cisco Live iOS app.

### UX/UI Designer / PointAbout / 11-11 - 08-12 / DC

- Design products for well-known clients such as Verizon, Philips and AARP.
- Create wireframes and user flows for native iOS & Android apps.
- Worked with clients to develop and iterate on conceptual mockups during pre-development phase.

\*\*Older positions available upon request.

## SKILLS

- iOS/Android UX/UI
- Responsive Web UX/UI
- Visual Design
- Wireframing
- Prototyping
- Icon Design
- Usability Testing
- User Flows
- Research

## SOFTWARE

- Sketch
- Principle
- Invision
- Photoshop, Illustrator, InDesign, After Effects
- Axure
- OmniGraffle
- Framer.js
- Pixate

## LANGUAGES

- HTML5
- CSS3

## EDUCATION

- The Art Institute of Hollywood.
- Bachelor of Science - Web design & interactive media

## CLIENTS

- AARP
- BBG
- Capital One
- Cisco
- Comcast
- Google
- M-Go
- Nature Conservancy
- Philips
- Verizon